

Statement of Purpose Master of Science in Games

Applicant	
Name:	
Date of birth:	
Name of bachelor programme:	
Name of university where you studied the bachelor programme:	

Max length of Statement of Purpose: 1000 words.

1. Explain how you see that the MSc in Games connects with your existing background and helps you to further your personal goals (e.g. gameplay designer in AAA, graphics programmer, indie-game level designer, researcher, producer etc.). We encourage you to give examples from your portfolio when answering the question. This allows us to understand why you chose to include those works in the portfolio.

2. Choose a game that you have played recently. Describe which aspect of this game or the experience of playing it, you would be interested in researching and why.